

Luke Miller

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github.com/lukemiller

Technology Skills

Programming & Markup

C++

C#

CSS/HTML

Cuda

Java

Javascript

MIPS Assembly

Oracle SQL

Python

Projects

Blogging Client

Cops & Robbers

Digital 16 Bit CPU

Goal Tracker

Personal Inventory

Photo Mapping

Portfolio Website

String Calculator

Self Driving Robot

3D Tetris

[More On GitHub](#)

Technologies

Adobe CC

AWS

Android Studio

Final Cut Pro

Google Admin/Apps

macOS

Office

React/Native

Windows

Professional Summary

Dedicated software engineer with a passion for computer science. Strong track record of effectively solving complex problems, designing robust software, and programming competently. Confident in ability to master new skills and overcome novel challenges. Committed to continuous improvement and contributing to the team's success.

Education

University of Arkansas (Fayetteville, AR)

2019-2021

- Bachelors Computer Science (BSCS)
- 3.6 GPA (60+ Credit Hours)
- Graduated with Distinction

Ozark Technical College (Springfield, MO)

2016-2018

- Computer Information Systems Certificate
- 3.9 GPA (80+ Credit Hours)
- A+ Program

Work Experience

Darden Restaurants, Server (Fayetteville, AR)

2019-Present

- Assisted Training New Team Members
- Communication & Sales Skills
- Customer Service & Team Management

Market Tech, Shipment Manager (Nixa, MO)

2015-2019

- Individual & Team Based Projects
- Required High Degree of Flexibility
- Trained New Interns

Campus Starbucks, Associate (Springfield, MO)

2018-2019

- Managed Large Customer Base
- Small Teams & High Efficiency
- Trained New Baristas

[More On lukemiller.me](#)